

Deceit\_in\_Detail\_Tactic (marshaled)

entry /  
# Identify next marshal point  
# Load horse with arrows

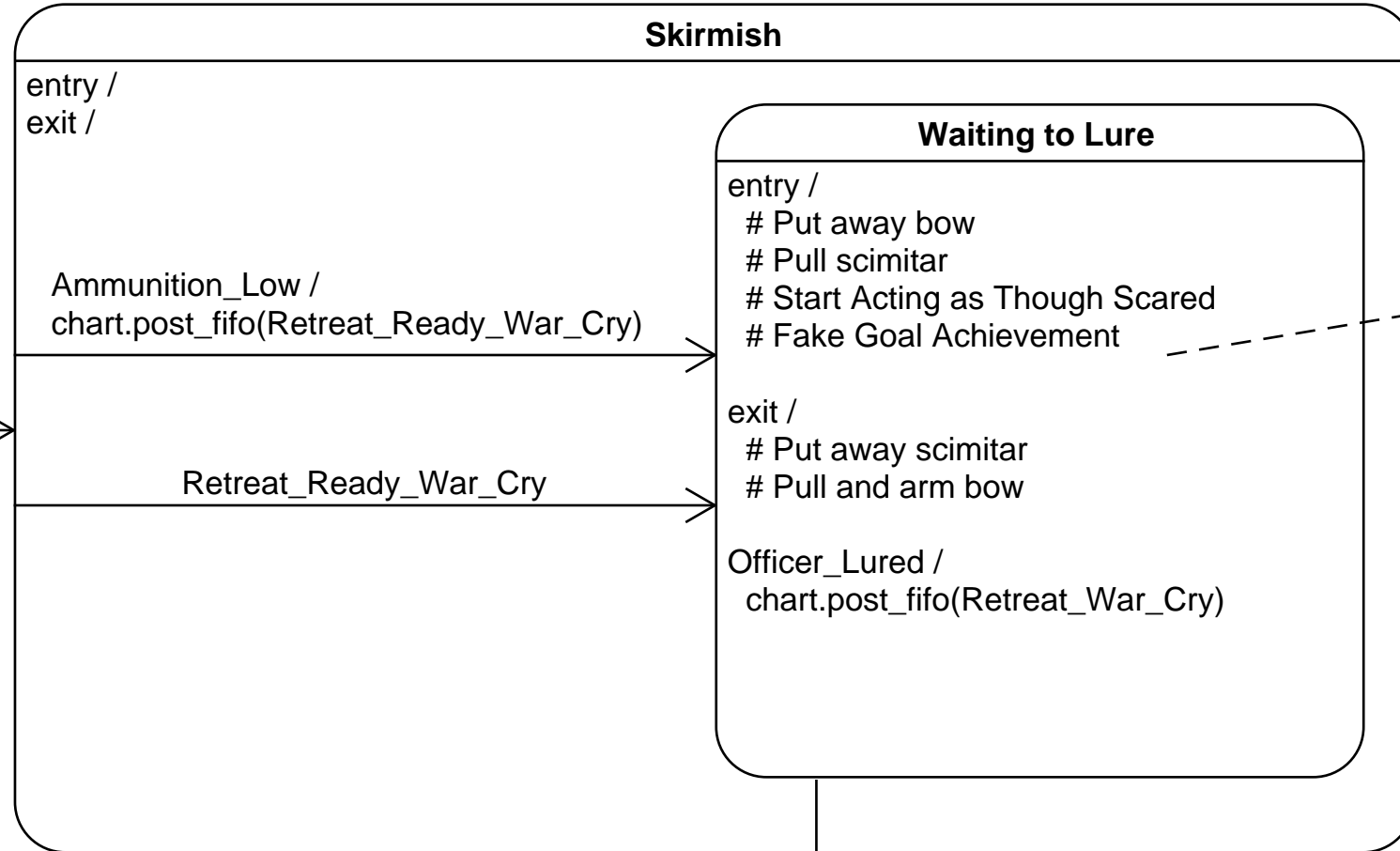
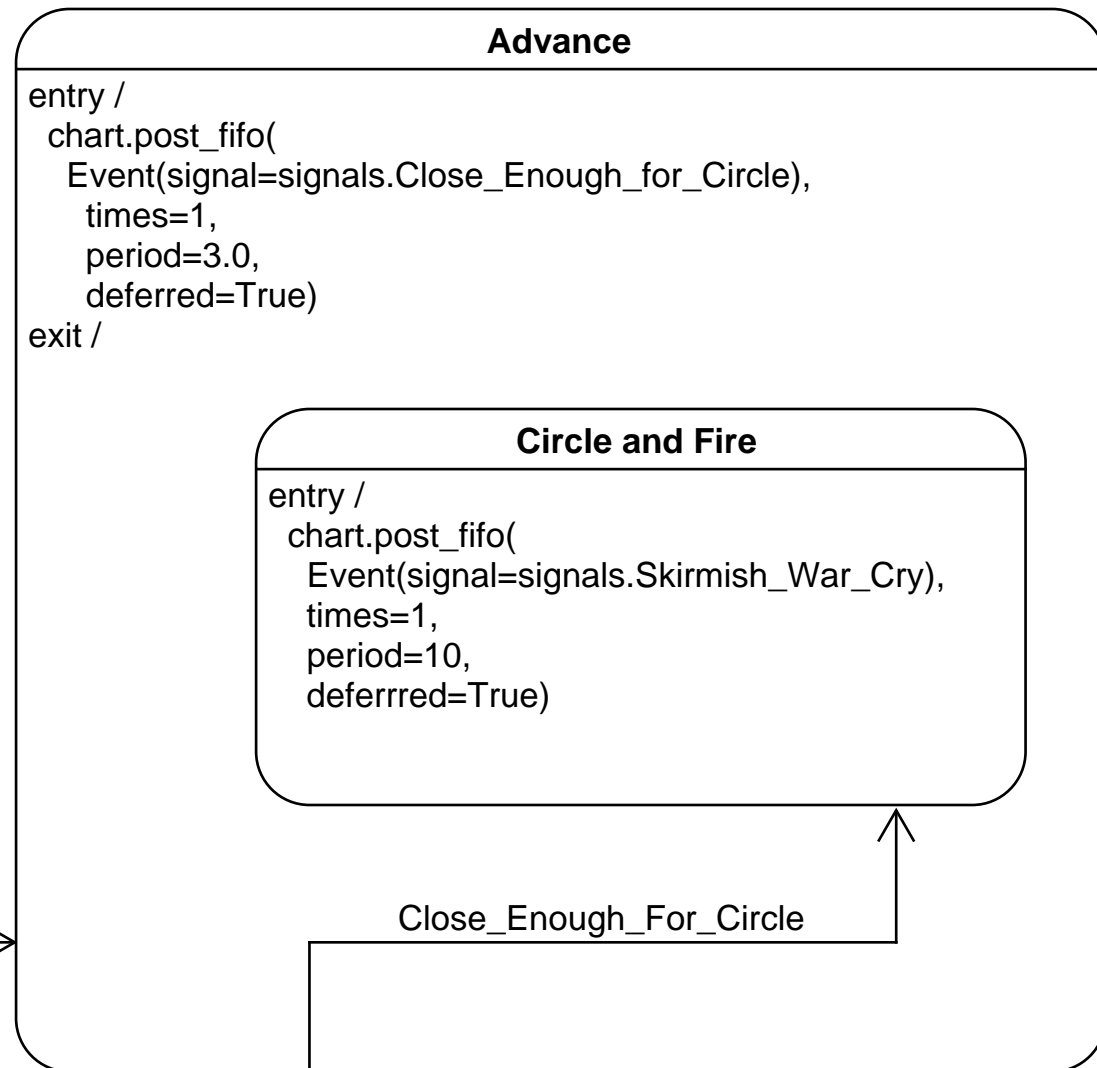


chart.post\_fifo(  
Event(signal=signals.Officer\_Lured),  
times=1,  
period=random.randint(3,12),  
deferred=True)

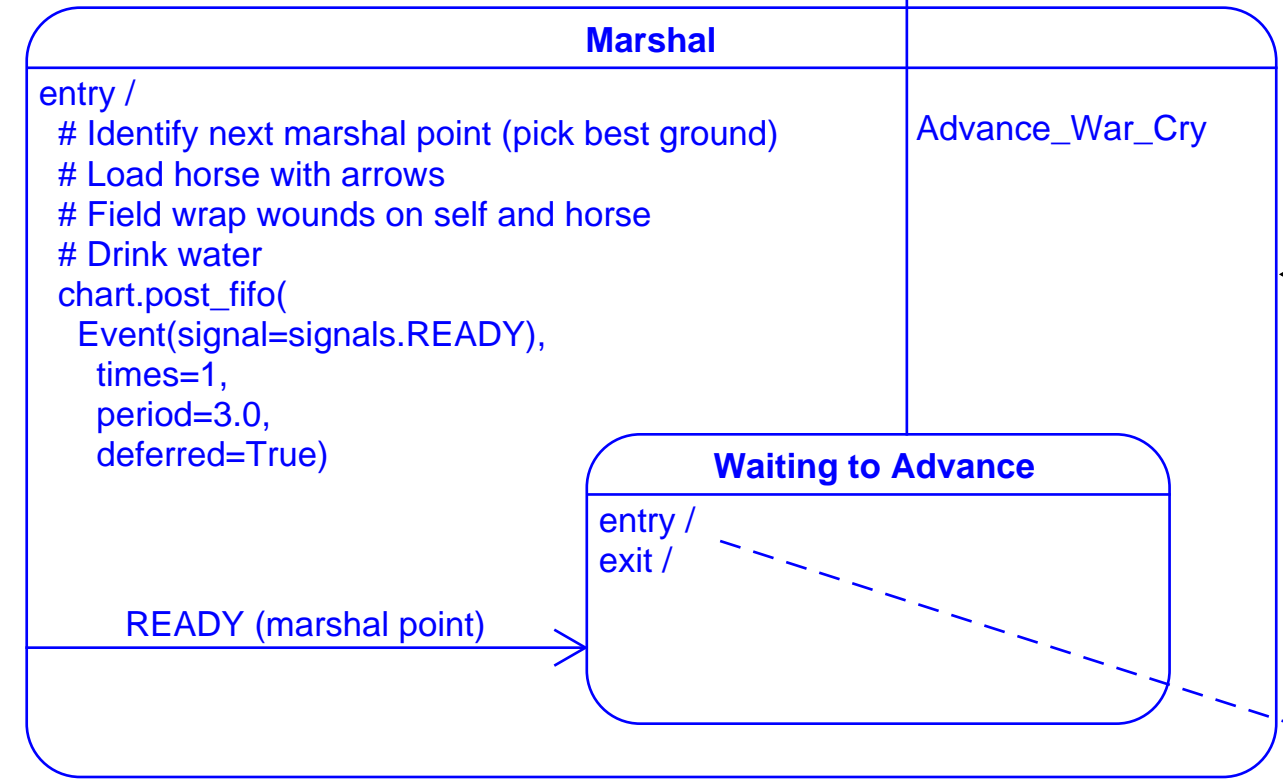
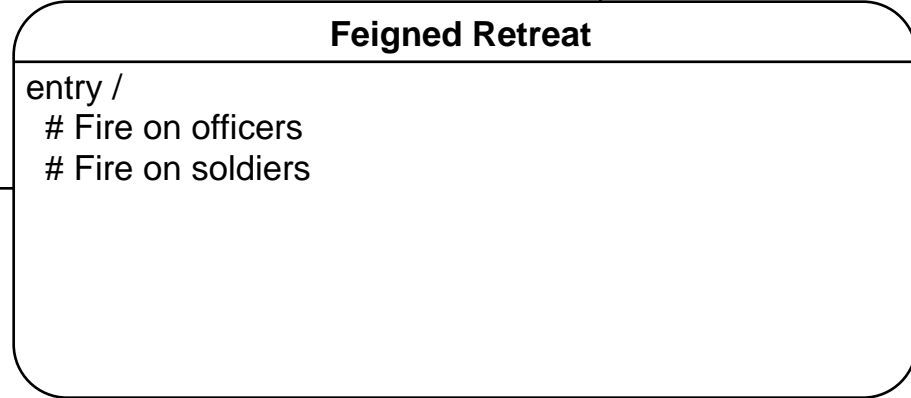


chart.post\_fifo(  
Event(signal=signals.Advance\_War\_Cry),  
times=1,  
period=random.randint(3,12),  
deferred=True)



Retreat\_War\_Cry