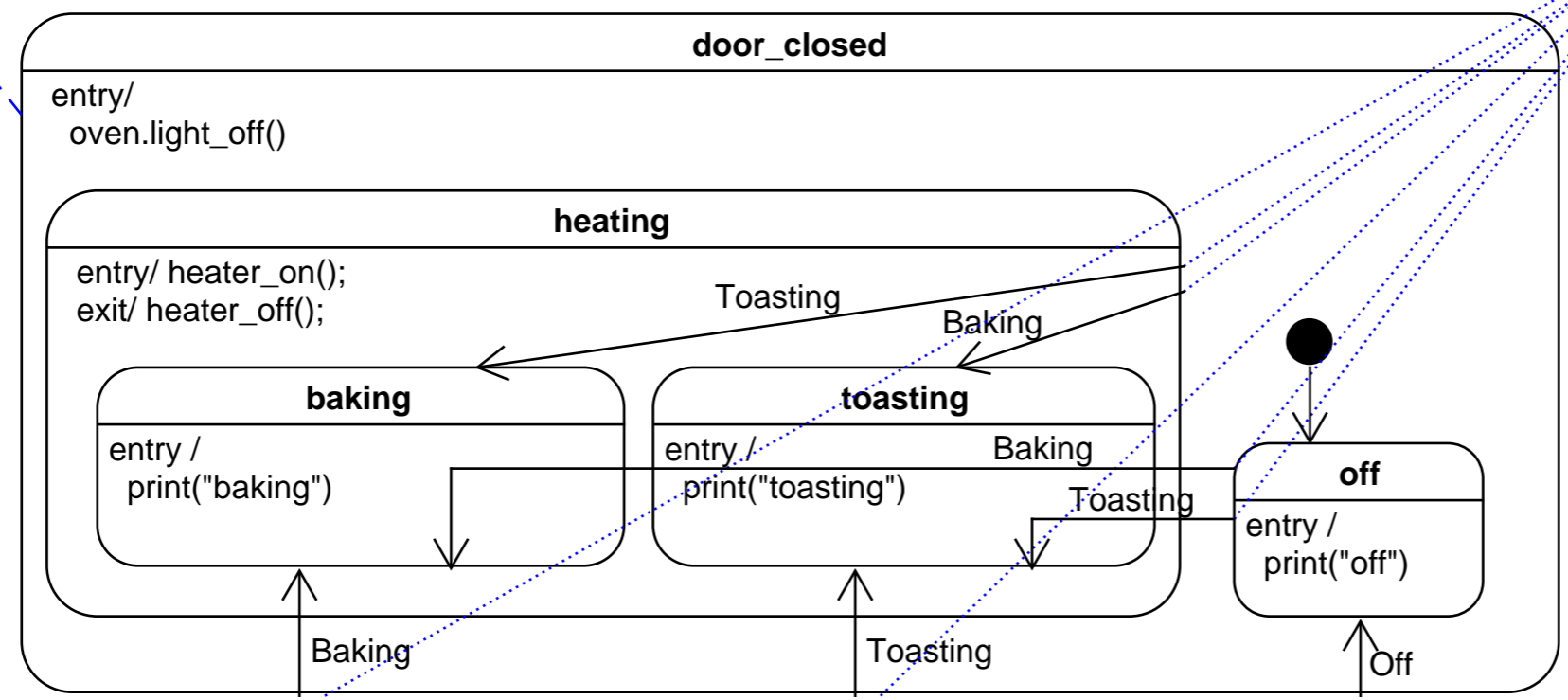
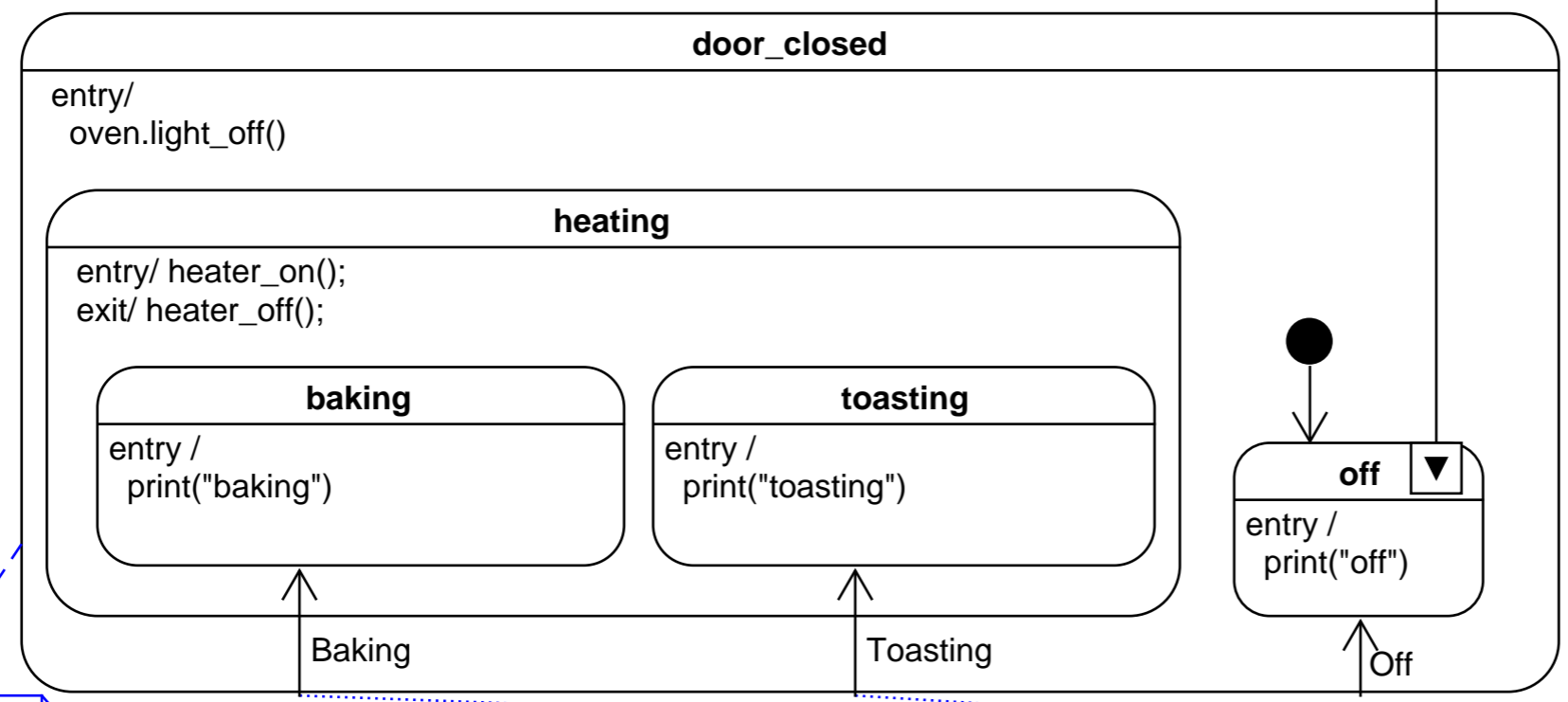


oven = ToasterOven(name="oven")
oven.start_at(off)



Same behavior

By placing event arrows starting at the outer boundary of the door_closed region, you are building the equivalent behavior as placing these arrows on all of the states within the door_closed region

This is one of features of an HSM that makes them so good at compacting system complexity