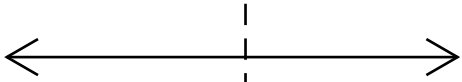


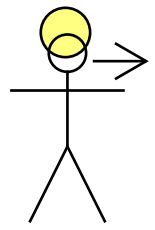
What the oven thread sees after finishing its start\_at(off) call

Thread's universe

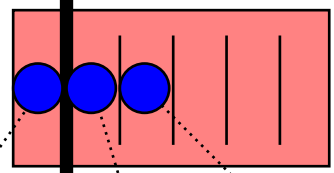


Other Thread (main)

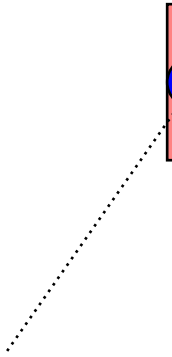
The thread the oven runs in



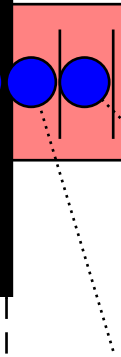
Thread



Event(signal=signals.Toasting)



Event(signal=signals.Baking)



Event(signal=signals.Off)

